

The Department of Computer Science conducted an international webinar “IT Security Posture of an Organization and its importance “on 13th June 2020. The Resource person was Mr. Suman Injeti, Implementation Partner (North America Region), Tata Consultancy Services, Tampa, Florida, USA. He gave a lecture on the various data breaches and the security practices followed in the IT Organizations to avoid leakage of data.



QUEEN MARY'S COLLEGE (AUTONOMOUS)
CHENNAI 600 004
(Affiliated to University of Madras), Re-accredited by NAAC with 'A' Grade

DEPARTMENT OF COMPUTER SCIENCE

ORGANIZES AN INTERNATIONAL WEBINAR ON
IT Security Posture of an Organization and its Importance

RESOURCE PERSON



Mr. Suman Kumar Injeti
Implementation Partner (North
America Region),
Tata Consultancy Services,
Tampa, Florida, USA

13TH JUNE 2020
5.00 PM ONWARDS

Mrs. G. Priyadarshini
Co-ordinator

Mrs. I.Rajeshwari
Head of the Department

Dr. Varalakshmi Anandkumar
Principal (I/C)

Limited participants only
No registration fee

Registration Link : [Webinar on IT Security Posture](#)
Webinar Link will be sent to the registered Email ID
E-Certificates will be provided to the participants

The Department of Computer Science conducted an international webinar “BLOCK CHAIN TECHNOLOGY” on 29th June 2020. The Resource person was Dr. N.S.GOWRI GANESH, Professor, Department of Information Technology, Malla Reddy College of Engineering and Technology, Hyderabad. He gave a lecture on how blockchain is developed using various techniques and its application areas.



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DEPARTMENT OF COMPUTER SCIENCE

Cordially invites you all to the National Webinar on

Block Chain Technology

RESOURCE PERSON



Dr. N.S.GOWRI GANESH,
Professor and Head,
Department of Information Technology,
Malla Reddy College of Engineering and Technology,
Hyderabad

DATE : 29TH JUNE 2020

TIME : 2.00 PM ONWARDS

No registration fee

Dr. C.L. Brindha Devi
Co-ordinator

Mrs. I.Rajeshwari
Head of the Department

Dr. Varalakshmi Anandkumar
Principal (I/C)

Registration Link : [Webinar on block chain technology](#)

Webinar Link will be sent to the registered Email ID

E-Certificates will be provided to the participants

Queen Mary's College(A), Chennai - 4.

Department of Computer Science

Webinar on “Scaling up for Virtual & Augmented Reality” on 24th July 2020

Department of Computer Science in association with Pantech e-Learning organized a Webinar on “**Scaling up for Virtual & Augmented Reality**” on 24th JULY 2020. The event was addressed by Mr.Jishnu, Senior Project Engineer, Pantech e-Learning Pvt.Ltd., Chennai through YouTube platform. He has delivered a lecture on difference between Virtual and Augmented Reality and its types, Online and Cloud oriented Software & Hardware and how it can be used for teaching. Demonstration of different Applications of Virtual & Augmented reality were amazing. There are about 250 participants from various institutions were participated and gathered an idea about how the Virtual and Augmented Reality will be implemented in various applications. The way the session was carried out was lively and interesting.



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DEPARTMENT OF COMPUTER SCIENCE



WEBINAR ON

SCALING UP FOR VIRTUAL & AUGMENTED REALITY

11 AM | 24th JULY 2020

Free Registration | E-Certificate will be provided

Principal (I/c) :

Dr. Varalakshmi Anandkumar

Convenor :

Mrs. I. Rajeshwari, HOD - CS

Coordinator :

Dr. R. Janaki, AP - CS

Pantech e-Learning (youtube)

Registration Link: or scan the Qr Code

<https://forms.gle/HA5FXsBwuUP9hUQy8>

www.pantechlearning.com



Pantech e Learning

ONLINE LEARNING PLATFORM

TYPES OF AUGMENTED REALITY

- Projection based AR
- Recognition based AR
- Location based AR
- Outlining AR
- Superimposition based AR

#pantechlearning #qmc #VR

SCALING UP FOR VIRTUAL &
AUGMENTED REALITY | Queen Mary's
College, Chennai | Pantech eLearning



#pantechlearning #qmc #VR

SCALING UP FOR VIRTUAL & AUGMENTED REALITY | Queen Mary's College, Chennai | Pantech eLearning

ABOUT VIRTUAL REALITY:



Virtual Reality (VR) is the use of computer technology to create a simulated environment. Unlike traditional user interfaces, VR places the user inside an experience. Instead of viewing a screen in front of them, users are immersed and able to interact with 3D worlds. By simulating as many senses as possible, such as vision, hearing, touch, even smell, the computer is transformed into a gatekeeper to this artificial world. The only limits to near-real VR experiences are the availability of content and cheap computing power.



Description



SCALING UP FOR VIRTUAL & AUGMENTED REALITY | Queen Mary's College, Chennai | Pantech eLearning



Immersive rooms
Data Gloves
Head-mounted displays (HMDs)
Immersive rooms
Wands
Handheld virtual reality controller

Description



SCALING UP FOR VIRTUAL & AUGMENTED REALITY
| Queen Mary's College, Chennai | Pantech eLearning

APPLICATION

- Military
- Education
- Healthcare
- Entertainment
- Engineering
- Scientific Visualization
- Film



[#pantechlearning](#) [#qmc](#) [#VR](#)

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